

GONZO'S QUEST TOUCH™

Game Type: Touch Game
Return to Player: 96.0%

We are very proud to introduce our first Platinum video slot game, Gonzo's Quest™, in a version optimized for mobile touch devices. The new user-friendly touch interface gives a game experience richer than anything seen before.

As in the desktop version, Gonzo the Conquistador sets off to find the lost city of gold – Eldorado. Replacing the traditional reel spin, the game introduces the Avalanche™ feature whereby the symbols fall into place in the reels.



GENERAL INFORMATION

Game Type	Touch Game
Reel Type	Avalanche™
Reels, Lines	5 columns, 3 rows, 20 bet lines (fixed)
Default Bet Levels	1-5
Default Coin Values (€)	0.01, 0.02, 0.05, 0.10, 0.20, 0.50
Default Min / Max Bet (€)	0.20 / 50
Default Free Round Values	1 bet level, 20 bet lines, €0.01 coin value (cost €0.20)

GAME FEATURES

- Avalanche System™ x1 - x5
- Free Falls with x3-x15 multiplier
- Wild substitution

PAYOUT

Return to Player (%)	96.0
Default Maximum Win	€93 750 / 1 87 500 coins – on a single bet line
Hit Frequency (%)	41.1

RESPONSIBLE GAMING

Player Limits	<ul style="list-style-type: none"> • Player and casino operator can set the following play limits: Bet @ loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. • Playing for real is restricted by player account funds (i.e. cannot play for credit). • (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play.
Other	<ul style="list-style-type: none"> • Play for Fun • Variable bet levels/coin values • G4 mode

TECHNICAL INFORMATION

Device Platform	iOS Android
Game ID	eldorado_mobile_html (basic wallet) eldorado_mobile_html_sw (seamless wallet)
Game Version	1.0
Paytable Version	1.0
Paytable Version	1.0
Web Browser	iOS: Safari 4.0 or higher Android: Stock Android Browser
Technology	HTML5
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.



Gonzo's Eldorado



Big win presentation



Main game area

Game Theme & Graphics

This game has been designed to be more than just another video slot – with its high-quality animation sequences and sound that blends perfectly with the beautiful background of the Amazon rainforest, the game successfully brings to life a classic 16th century story for the player.

Loosely based on true historical events of 1541, Gonzo follows in the footsteps of the conquistador Gonzalo Pizarro who set off from his coastal base in Peru to find the lost city of gold known as Eldorado. In our story though, Gonzo is greedy, and decides to take the map and find the treasure for himself.

Game-specific animations include:

- 1 special Big Win animation which is triggered when a player has a big win (15x bet amount)
- Symbol fall animations
- Special symbol animations at the start of the Free Falls feature
- Animation showing amount of remaining Free Falls

Main Game

Gonzo's Quest Touch™ is a video slot developed for mobile devices.

- **Game rounds.** When the player taps the spin button, the bet amount is debited from the current credit (available coins and credit). The symbols automatically fall into position within the reels.
- **Game results.** Players can win on any of the 20 bet lines. The game highlights which symbols are the winning combinations and how much has been won on each bet line. To further improve player experience, the amount in the Coins display counts up to match the win value. Meanwhile, game play for the round continues and the win amount with additional wins continues to count up. At the end of the game round, the total winnings are added to the player's credits and displayed in Coins and cash field.



Wild symbol substitutes for any symbol

Wild Substitution

Gonzo's Quest has a Wild symbol that animates when displayed on a winning bet line.

- **Regular Wild substitution.** The Wild symbol substitutes for any symbol, including Free Fall symbols, to complete winning bet lines.

The Wild symbol changes its look to mimic whichever symbol it is replacing on the winning bet line.



Avalanche multipliers in the main game



Avalanche multipliers in the Free Spins

Avalanches

A game round is made up of a series of Avalanches and if won, a number of Free Falls.

After the player has tapped the spin button, the initial Avalanche of symbols starts the game round. When the symbols have come to rest, winning bet lines are highlighted. If the player has a winning bet line, the win amount is added to the coins and cash displays field, the multiplier is increased, and the second Avalanche of symbols occurs.

There is no limit to the number of Avalanches a player may experience in a game round; however the maximum multiplier is 5 in the main game and 15 in the Free Fall feature.



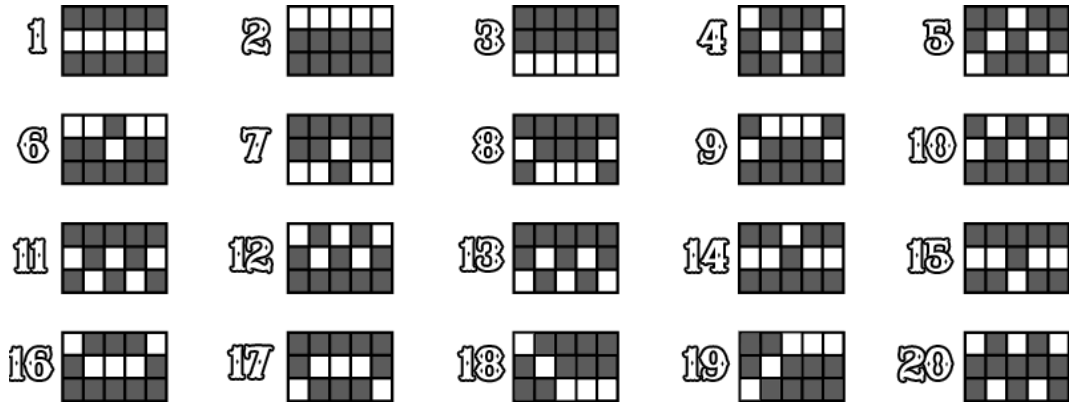
Free Fall win presentation

Free Fall

Gonzo's Quest Touch™ has an animated Free Fall symbol that gives the player a chance to enter the Free Fall feature.

- **Free Fall feature.** When 3 Free Fall symbols appear in succession on a bet line, 10 Free Falls are won. If 3 Free Fall symbols appear on two bet lines then 20 Free Falls are won.
- **Animation.** A short animation sequence sees the symbols part, as if they were a gateway and the player is informed about the number of Free Falls won.

Bet Lines



Payout Summary

GAME RETURN TO PLAYER (RTP)

- Total game: 96.0%
- Bet lines in main game: 65.3%
- Bet lines in Free Falls: 30.7%

HIT FREQUENCY

- Main Game / Free Falls
- Any win: 41.1 / 54.4
- Avalanche 1 – Any win: 12.5 / 25.2
- Avalanche 2 – Any win: 3.1 / 11.5
- Avalanche 3 – Any win: 0.5 / 4.7
- Avalanche 4 – Any win: 0.03 / 1.7
- Avalanche 5 – Any win: 0.003 / 0.6
- Avalanche 6 – Any win: - / 0.2
- Avalanche 7 – Any win: - / 0.05
- Avalanche 8 – Any win: - / 0.007

MAXIMUM PAYOUT

- Main game: €18 750 / 37 500 coins - on a single bet line
- Free spins: €93 750 / 1 87 500 coins - on a single bet line

PAYOUT RULES IN MAIN GAME

- The win multiplier increases with each new Avalanche within a game round.
- Maximum win multiplier x5.

PAYOUT RULES IN FREE SPINS

- Free Falls pay win x Multiplier. Maximum win multiplier is 15.
- The win multiplier increases with each Avalanche in a Free Fall.
- Additional Free Falls can be won during Free Fall.

Paytable

Winning Combinations and Payouts

AVALANCHE MULTIPLIERS

The win multiplier increases with each new Avalanche in a game round.

Avalanche	Multiplier	Free Falls Multiplier
Initial Avalanche	X1	X3
2nd Avalanche	X2	X6
3rd Avalanche	X3	X9
4+ Avalanches	X5	X15



Each bet line containing 3 or more Free Fall symbols activates 10 Free Falls. Free Fall symbols must appear in succession, starting from the leftmost reel. Additional Free Falls can be won during Free Fall.



Wild symbol substitutes for all symbols.

Symbol Payout Values



5 2500
4 250
3 50



5 1000
4 100
3 20



5 500
4 50
3 15



5 200
4 25
3 10



5 100
4 20
3 5



5 75
4 15
3 4



5 50
4 10
3 3

Randomisation

RANDOM NUMBER GENERATOR (RNG)

The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

ALGORITHM FOR A RANDOM REEL POSITION

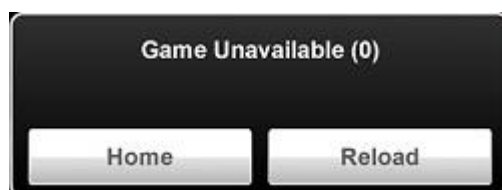
A reel represents an array of symbols where each symbol has an index ("a position").

1. A random number between 0 (zero) and the length of the reel is acquired.
2. The random number is added to the game as "the new reel position to use".

Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at <http://www.netent.com/products/net-entertainment-touch/>

DOCUMENT VERSION HISTORY

Gonzo's Quest Touch™ Game Sheet
Version 1.2, 2014-05-28

VERSION	WHEN	WHAT
1.2	2014-05-28	New generic layout.
1.1	2013-05-20	Updated layout.
1.0	2011-11-08	First version.