

JACKS OR BETTER DOUBLE UP™ (OPENBET)

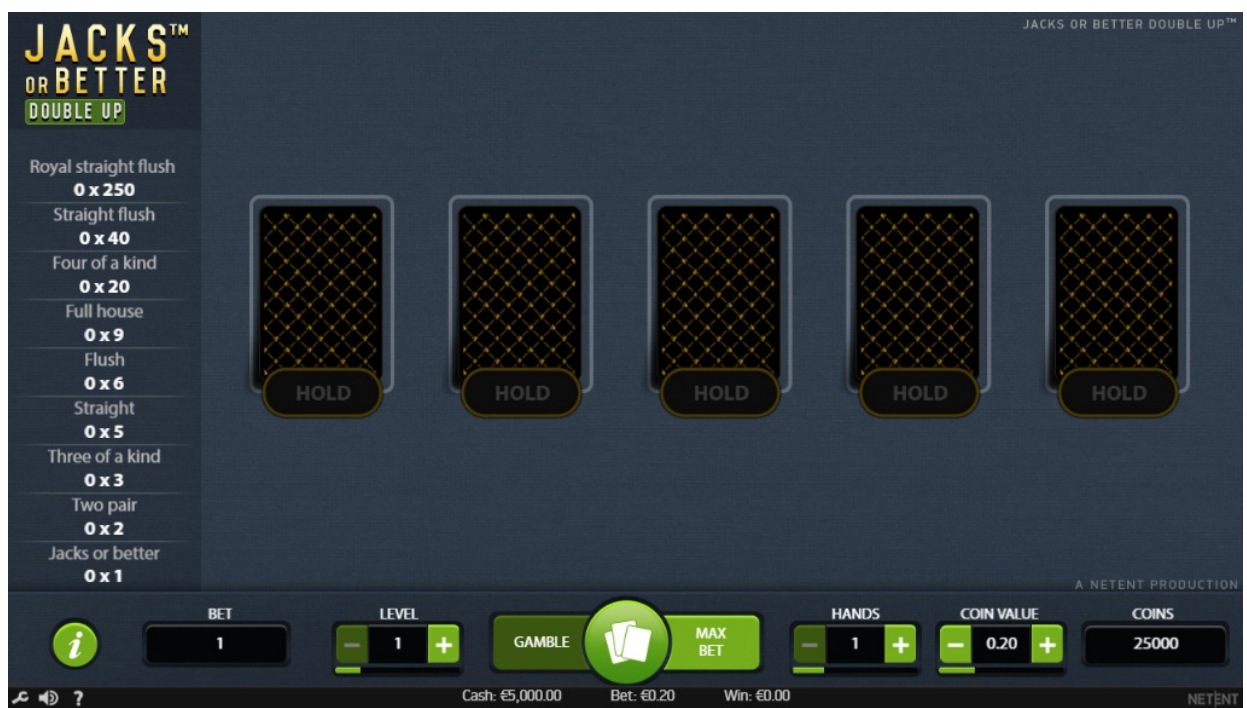
Game Type: Video Poker Game (OpenBet)

Return to Player: 99.56%

NetEnt™ rejuvenates the classic and traditional video pokers with its latest offering - Jacks or Better Double Up™!

With its sharp graphics and cool ambience sounds, the game offers the look and feel of a computer game rather than a conventional video poker game. Jacks or Better Double Up™ is available in 1, 5, 10, and 25 hand versions and each hand is played with a 52-card deck, which is reshuffled for each hand.

Jacks or Better Double Up™ is a single player video poker game with features like Fast Play and Double Up. During the Double Up round, the player can double up the winnings by choosing the color of the next card. Sounds interesting? So what are you waiting for? Come and play the game for an exhilarating experience.



Game Sheet Version: 1.0

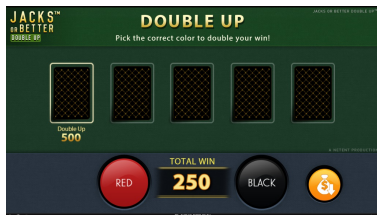
Date: 2018-09-27

NETENT

ABOUT JACKS OR BETTER DOUBLE UP

GENERAL INFORMATION	
Game Type	Video Poker Game
Default Coin Values (€)	1 Hand: 0.1, 0.2, 0.5, 1.0, 2.0, 5.0, 10.0 5 Hand: 0.05, 0.1, 0.2, 0.5, 1.0, 2.0 10 Hand: 0.02, 0.05, 0.1, 0.2, 0.5, 1.0 25 Hand: 0.01, 0.02, 0.05, 0.1, 0.2, 0.5
Default Min / Max Bet (€)	1 Hand: 0.1/50.0 5 Hand: 0.25/50.0 10 Hand: 0.2/50.0 25 Hand: 0.25/62.5
GAME FEATURES	
	<ul style="list-style-type: none"> • Double up
PAYOUT	
Return to Player	99.56%
Default Maximum Win (€)	(Without double money win) 1 Hand: 8000 5 Hand: 1600 10 Hand: 800 25 Hand: 400
Default Maximum Win (coins)	(Without double money win) 1 Hand: 800 5 Hand: 800 10 Hand: 800 25 Hand: 800
Hit Frequency (%)	1 Hand: 44.70 5 Hand: 85.8 10 Hand: 99.6 25 Hand: 99.8
RESPONSIBLE GAMING	
Player Limits	<ul style="list-style-type: none"> • Player and casino operator can set the following play limits: Bet @ loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. • Playing for real is restricted by player account funds (i.e. cannot play for credit).
Other	<ul style="list-style-type: none"> • Play for Fun • Variable coin values • Variable bet levels • G4 mode
TECHNICAL INFORMATION	
Game ID	netent_jacksorbettermultiplehand_not_mobile (basic wallet) netent_jacksorbettermultiplehand_not_mobile_sw (seamless wallet)
Display Resolution	1280 x 720
Aspect Ratio	16:9
Technology	HTML5
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.

GAME DESIGN



Double Up Feature

Double Up Gamble Feature

Every time you win, you have the opportunity to bet your winnings in the Double Up gamble feature. During the Double Up gamble feature, you will either double or lose your current winnings. You can collect your winnings at any point during the Double Up gamble feature.

Choose a color and if the color of the card matches the color of the button you selected, you win the coin amount displayed below the card. You have a maximum of 5 chances to gamble your winnings.



Hold

Hold

Cards that are part of a winning hand are automatically held, the players may choose to clear these cards.

PAYOUT

Payout Summary

GAME RETURN TO PLAYER (RTP)

- Bet level 1-4: 98.40%
- Bet level 5: 99.56%

HIT FREQUENCY

- 1 Hand: 44.7%
- 5 Hand: 85.8%
- 10 Hand: 96.6%
- 25 Hand: 99.8%

MAXIMUM PAYOUT

Note: The maximum win of a game round may be higher than the maximum coinciding win, since a game round may include several spins.

Paytable

PAYTABLE					
Royal straight flush	250	500	750	1000	4000
Straight flush	40	80	120	160	200
Four of a kind	20	40	60	80	100
Full house	9	18	27	36	45
Flush	6	12	18	24	30
Straight	5	10	15	20	25
Three of a kind	3	6	9	12	15
Two pair	2	4	6	8	10
Jacks or better	1	2	3	4	5

Paytable

ADDITIONAL INFORMATION

Randomisation

Random Number Generator (RNG)

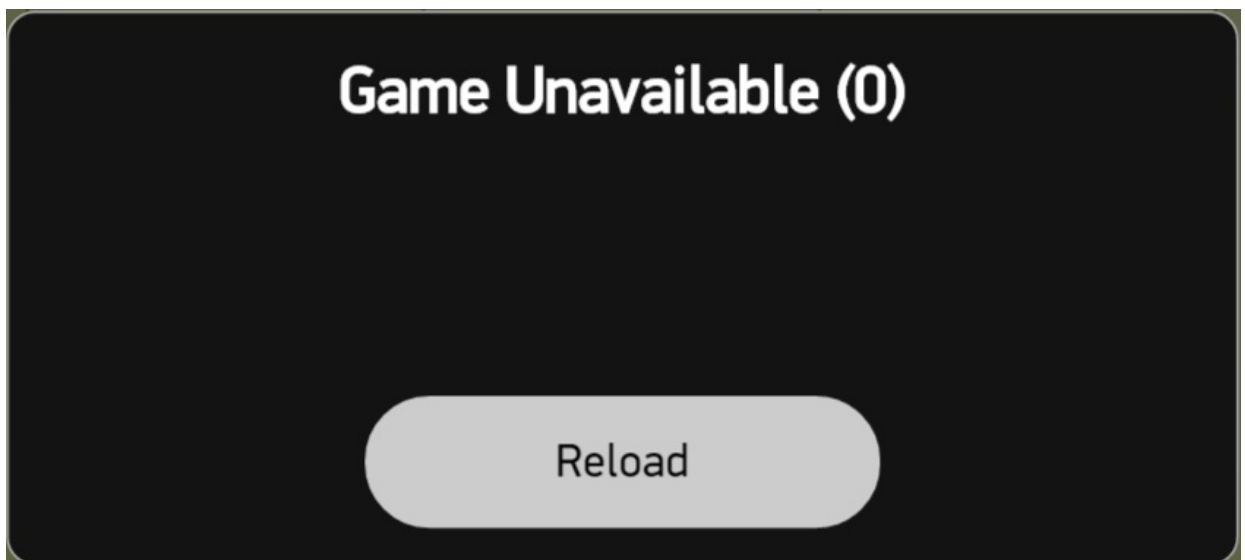
The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

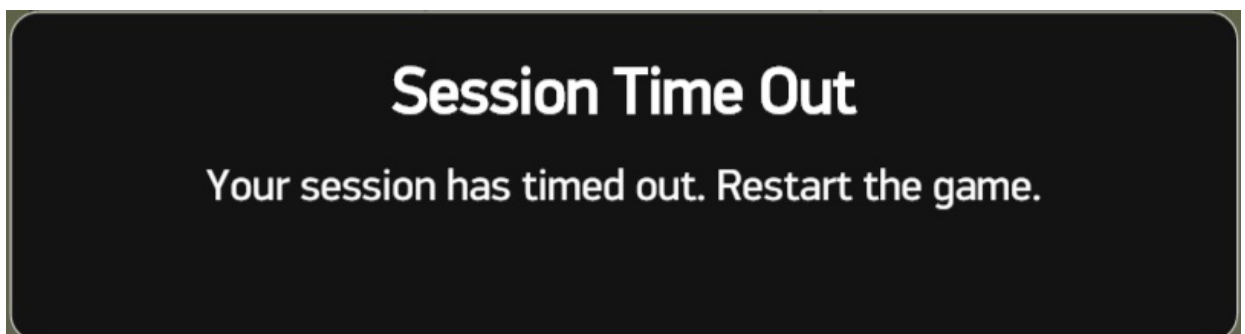
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

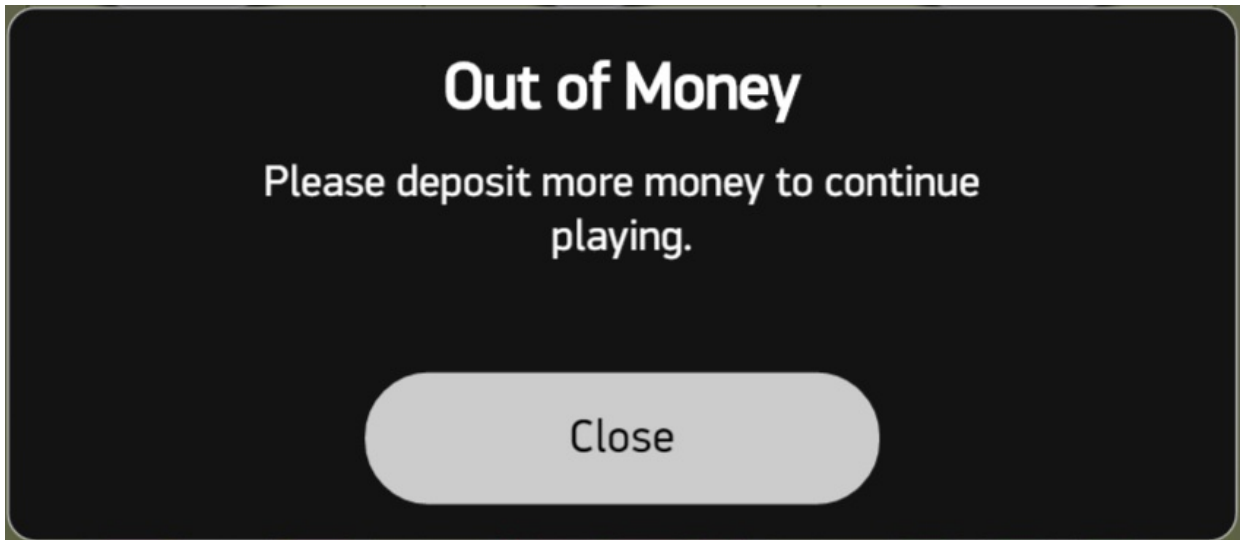
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at <http://www.netent.com/games/>

DOCUMENT VERSION HISTORY

VERSION	WHEN	WHAT
1.0	2018-09-27	First version.