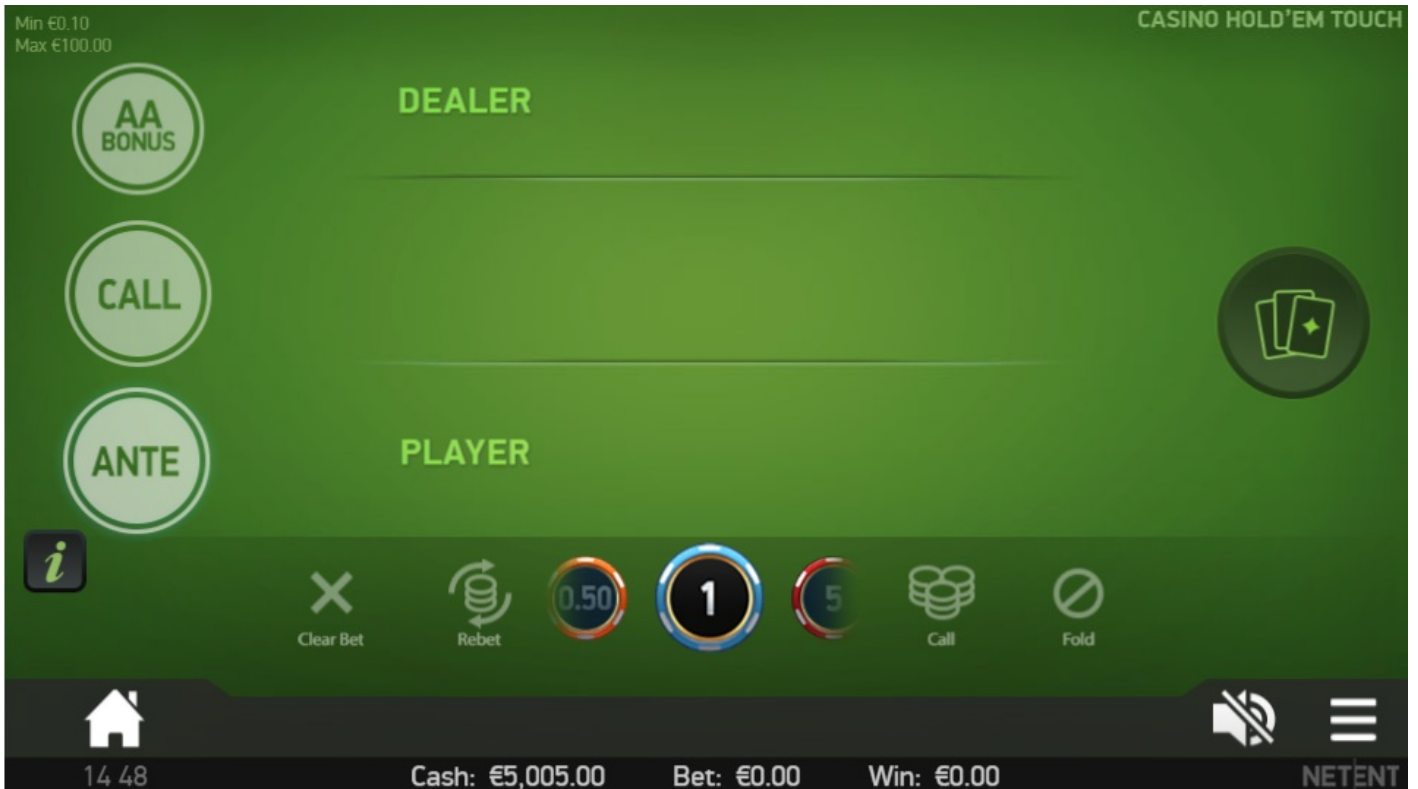


CASINO HOLD'EM TOUCH

Game Type: Table Game

Return to Player: 99.18%

Casino Hold'em Touch is an exciting new mobile poker game played with a standard deck of 52 cards. The game includes state-of-the-art card animations. In this game, the players compete against the casino to get the best five-card poker hand.



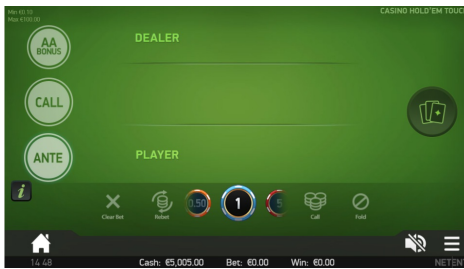
Game Sheet Version: 1.0
Date: 2019-04-26

NETENT

ABOUT CASINO HOLD'EM TOUCH

GENERAL INFORMATION	
Game Type	Table Game
Chip Values (€)	Default values: 0.1, 0.5, 1, 5, 10, 50, 100
Min / Max Bet (€)	Default: 0.1 / 100
GAME FEATURES	
	<ul style="list-style-type: none"> • Optional AA Bonus side bet • Auto Adjust bet
PAYOUT	
Return to Player	99.18%
Maximum Win (€)	Default: 10500.0
RESPONSIBLE GAMING	
Player Limits	<ul style="list-style-type: none"> • Player and casino operator can set the following play limits: Bet & loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. • Playing for real is restricted by player account funds (i.e. cannot play for credit). • (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play.
Other	<ul style="list-style-type: none"> • Play for Fun • Variable bet levels • G4 mode
TECHNICAL INFORMATION	
Game ID	casinoholdem_mobile_html (basic wallet) casinoholdem_mobile_html_sw (seamless wallet)
Compatible Operating Systems	iOS Android
Display Resolution	960 x 600
Aspect Ratio	16:10
Technology	HTML5
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.

GAME DESIGN



Game theme and graphics



Main game

Game Theme and Graphics

Casino Hold'em Touch is a feature-rich mobile game that provides a real casino experience.

The user-friendly touch interface gives a richer game experience. The fun game play mode allows the player to play a few trial hands before placing real money bets. Fast play feature allows players to adjust card deal speed.

The state-of-the-art card and chip animations, and realistic sound effects give this game a leading edge.

Main Game

Casino Hold'em Touch is played with a standard deck of 52 cards (excluding joker). The aim of the game is to build the best 5-card poker hand combination, using five community cards and dealt cards in order to beat the dealer's hand.

Placing a bet is easy! The players select chips and place bets on region labelled as ANTE. Additionally, players can also bet on AA BONUS. Players can continue to play the game by either betting on CALL or by folding the cards. The bet placed on CALL is always double the ANTE amount. The outcome of the game appears alongside the bets.



AA Bonus bets

AA Bonus

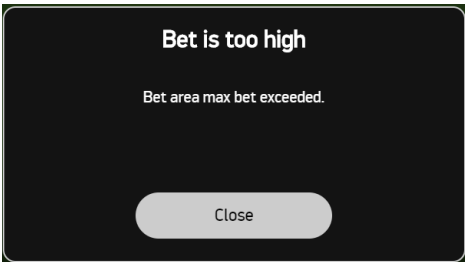
The game has a unique side bet called AA Bonus. This bet pays if the players have a pair of Aces or higher, after the first three community cards are dealt.



Quick access payable button

Quick Access Paytable Button

Casino Hold'em Touch has an additional button near the chip tray for quick access of the payable. Players can tap this i-button to access the payable anytime during the game.



Bet limit exceeded pop-up message

Auto Adjust Bet

This feature automatically adjusts the bet to the highest possible amount, if a bet exceeds the bet limit. The players get an alert if they try to place a bet that is higher than the bet limit.

PAYOUT

Payout Summary

GAME RETURN TO PLAYER (RTP)

99.18%

MAXIMUM WIN (€)

Default: 10500.0

RETURN TO PLAYER

Casino Hold'em is a skill-based game. The strategy used to play this game affects the Return to Player (RTP) of the main game and the optional AA Bonus side bet as mentioned below:

Player strategy	Main game RTP	Side bet RTP
Basic strategy (This strategy is difficult, but achievable.)	98.7%	89.6%
Optimal strategy (This is an ideal strategy and not possible for human players to achieve.)	99.18%	90.9%
Side bet optimal strategy (call on every side bet win and use basic strategy if there is no side bet win.)	98.7%	93.60%

Paytable

Paytable

Ante Winning

Royal flush:	100 to 1
Straight flush:	20 to 1
Four of a kind:	10 to 1
Full house:	3 to 1
Flush:	2 to 1
Straight or less:	1 to 1

AA Bonus

Flush or higher:	25 to 1
Pair of Aces to Straight:	7 to 1

AA Bonus bet max: €50.00

Paytable

ADDITIONAL INFORMATION

Randomisation

Random Number Generator (RNG)

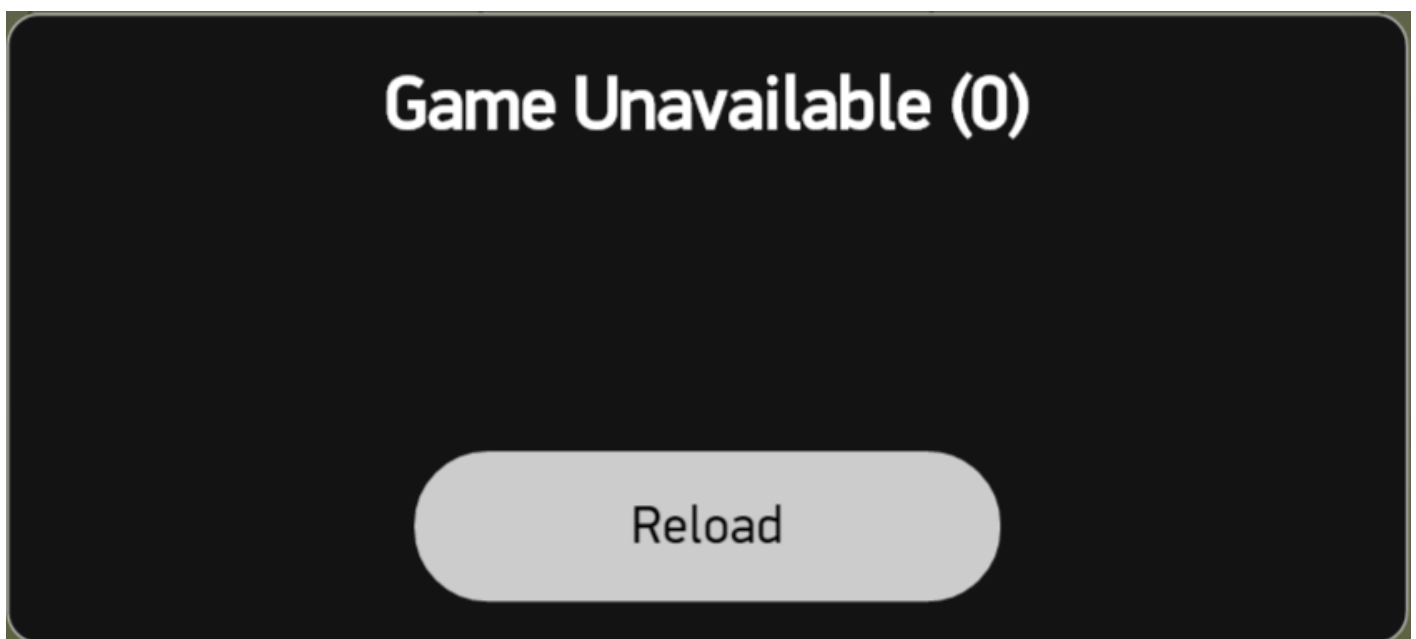
The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

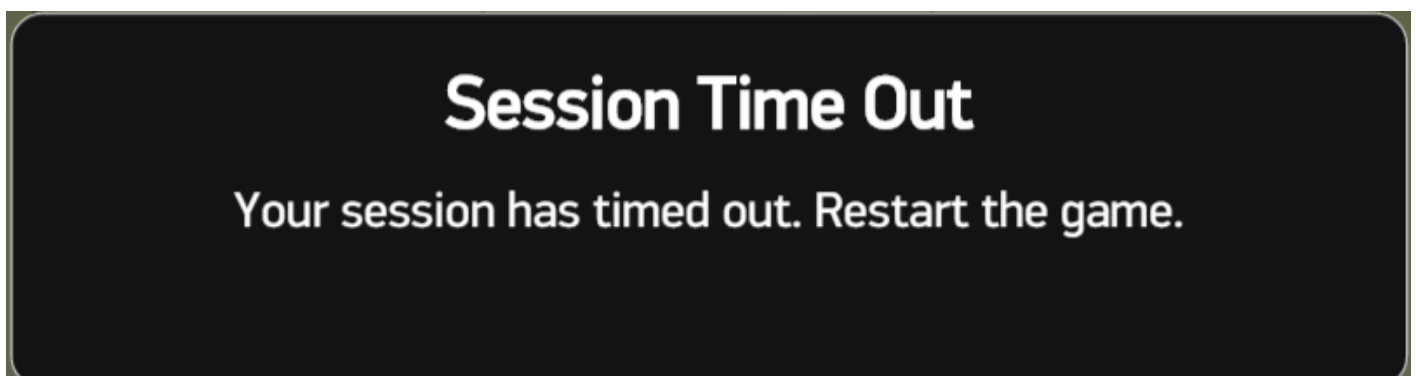
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

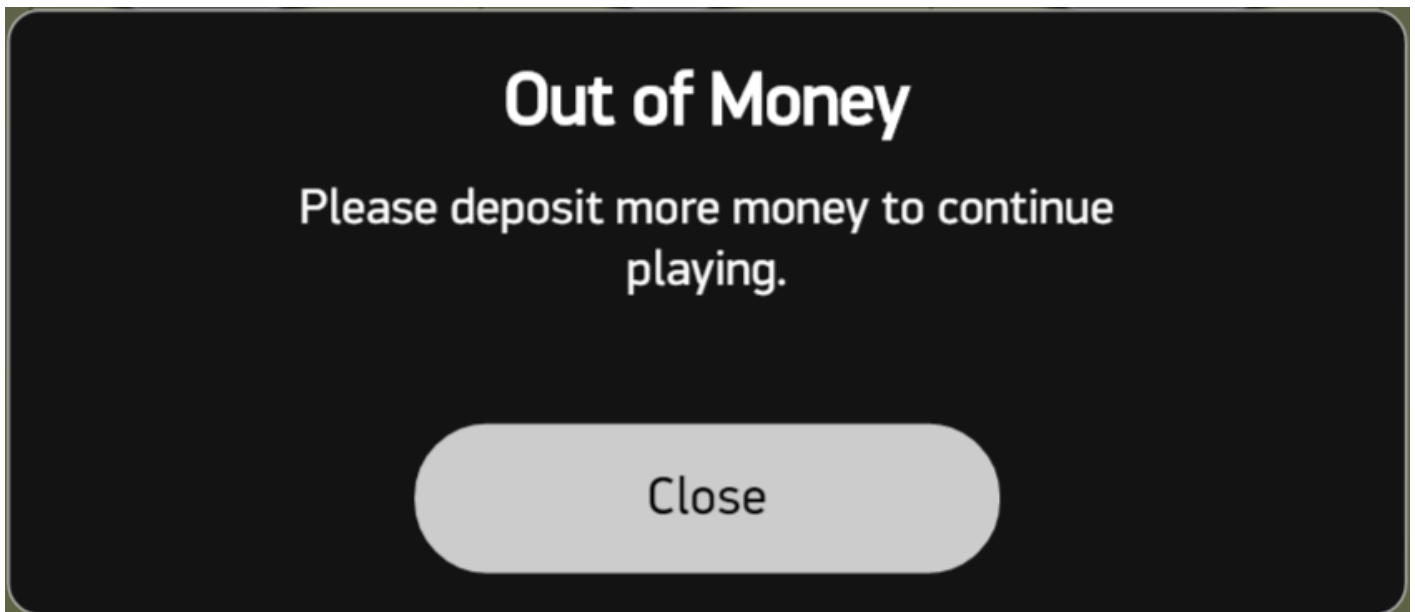
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



(Italy jurisdiction only) Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at <http://www.netent.com/games/>

DOCUMENT VERSION HISTORY

VERSION	WHEN	WHAT
1.0	2019-04-26	First version.