

FRUIT SHOP TOUCH™

Game Type: Touch Game
Return to Player: 96.7%

Fruit Shop Touch™ has integrated the classic feel and flow of original fruit slots style into an upbeat, energetic and colourfully captivating new style. Players that enjoy non-stop excitement and high paced games will surely find what they are looking for in Fruit Shop Touch™. The fun starts with 5 reels and 15 fixed bet lines in the main game and in Free Spins. Players will also be happy to see Wild substitutions with a x2 multiplier. Colourful graphics and non-stop play set the scene, giving players a feeling of excitement that can only be found here in this fully fun and fruity Fruit Shop Touch™.



GENERAL INFORMATION	
Game Type	Touch Game
Reel Type	Spinning Reels
Reels, Lines	5 reels, 3 rows, 15 bet lines (fixed)
Default Bet Levels	1-10
Default Coin Values (€)	0.01, 0.02, 0.05, 0.10, 0.20, 0.50, 1
Default Min / Max Bet (€)	0.15 / 150
Default Free Round Values	1 bet level, 15 bet lines, €0.01 coin value (cost €0.15)
GAME FEATURES	
	<ul style="list-style-type: none"> In-game Free Spins
PAYOUT	
Return to Player (%)	96.7
Default Maximum Win	€80 000 / 80 000 coins – on a single bet line
Hit Frequency (%)	27.2
RESPONSIBLE GAMING	
Player Limits	<ul style="list-style-type: none"> Player and casino operator can set the following play limits: Bet @ loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. Playing for real is restricted by player account funds (i.e. cannot play for credit). (Italy jurisdiction only) Player can initially have a maximum of 1.000 € in the wallet. Since each game is a user session, the player's wallet may exceed this limit during play.
Other	<ul style="list-style-type: none"> Play for Fun Variable bet levels/coin values G4 mode
TECHNICAL INFORMATION	
Device Platform	iOS Android
Game ID	fruitshop_mobile_html (basic wallet) fruitshop_mobile_html_sw (seamless wallet)
Game Version	1.0
Paytable Version	1.0
Web Browser	iOS: Safari 4.0 or higher Android: Stock Android Browser
Technology	HTML5
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.



Intro screen



Main Game



Wild Symbol



Free Spins

Game Theme & Graphics

A timeless and classic theme that dates back to the earliest slot machines, this latest addition to the Smart Range family of games is a “juiced” up version of a game that never fails to appeal.

- **Vibrant graphics.** Rich, colourful and refined graphics are perfectly suited to creating a warm, summer-time feeling.
- **In-game Free Spins.** Free Spins are integrated into the main game with a seamless transition, creating a quicker pace for excitement seekers.

Main Game

Fruit Shop Touch™ is a 5-reel, 15-bet line, 10-bet level video slot.

Wild substitutions. Wild symbols appear on reels 2, 3 and 4.

Reel Spin Suspense. A near win reel spin provides additional excitement, heightened suspense and win anticipation.

Big Win Presentation. All high wins in the game are followed by a special Big Win presentation.

Quick Spin. The length of game rounds can be shortened by checking this option in the Spin Settings menu. G4 restrictions apply.

Wild Substitution

When the reels are spinning, players will not miss the framed game logo on a yellow background which also acts as the Wild symbol.

The Wild substitutes all symbols.

When completing a winning bet line, the Wild symbol is animated with a light pulsate animation.

All bet line wins with a Wild symbol pay double.

Free Spins

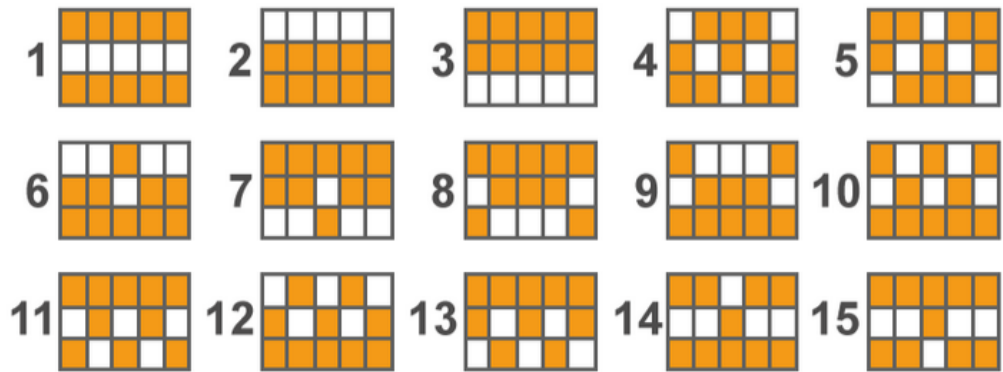
The pace, smoothness and excitement of Free Spins is taken to new heights in Fruit Shop Touch™.

Free Spins is triggered by any fruit symbol bet line win.

During Free Spins all bet line wins are x2, and bet line wins with Wild symbol are x4.

Any bet line win in Free Spins triggers additional Free Spins according to the paytable. If new wins continue to be generated, Free Spins keeps going.

Bet Lines



Payout Summary

GAME RETURN TO PLAYER (RTP)

- Total game: 96.7
- Main game: 54.3
- Free Spins: 42.4

HIT FREQUENCY

- Main game: 27.2%
- Free Spins: 27.2%

MAXIMUM PAYOUT

- Main game: €40 000 / 40 000 coins - on a single bet line
- Free spins: €80 000 / 80 000 coins - on a single bet line
- Coinciding: €94 600 / 94 600 coins

Note: The maximum win of a game round is higher than the maximum coinciding win, since a game round may include several spins.

PAYOUT RULES IN MAIN GAME

- Bet line wins are multiplied by the number of coins bet per bet line.
- Wild symbol substitutes for all symbols.
- Bet line wins with Wild symbol pay x2.
- Only one Wild multiplier is applied per bet line win.
- Only the highest win per active bet line is selected to be paid.
- Bet line wins pay if in succession from leftmost to right.
- Simultaneous wins on different bet lines are added.

PAYOUT RULES IN FREE SPINS

- During Free Spins any winning combinations with matching symbols award extra Free Spins.
- Bet line wins in Free Spins pay x2.

Paytable



Wild

Wild symbol substitutes for all symbols. Bet line wins with Wild symbol pay x2.

Free Spins

Bet line wins in Free Spins pay x2. Bet line wins with matching fruit symbols award Free Spins.



- 5 5 FREE SPINS
- 4 2 FREE SPINS
- 3 1 FREE SPIN
- 2 1 FREE SPIN



- 5 5 FREE SPINS
- 4 2 FREE SPINS
- 3 1 FREE SPIN

During Free Spins any winning combinations with matching symbols award extra Free Spins.



- 5 +5 FREE SPINS
- 4 +2 FREE SPINS
- 3 +1 FREE SPIN
- 2 +1 FREE SPIN



5	+5 FREE SPINS
4	+2 FREE SPINS
3	+1 FREE SPIN



Symbol Payout Values



5	2000
4	300
3	25
2	5



5	1000
4	150
3	25



5	750
4	125
3	20



5	500
4	100
3	20



5	200
4	75
3	15



5	150
4	50
3	15



5	100
4	25
3	10

PAYOUT



5	75
4	20
3	5



5	60
4	15
3	5



5	50
4	10
3	5

Randomisation

RANDOM NUMBER GENERATOR (RNG)

The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

ALGORITHM FOR A RANDOM REEL POSITION

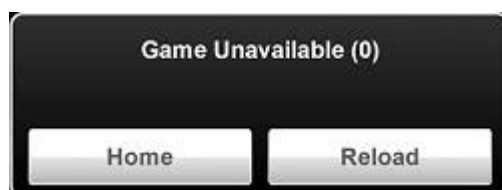
A reel represents an array of symbols where each symbol has an index ("a position").

1. A random number between 0 (zero) and the length of the reel is acquired.
2. The random number is added to the game as "the new reel position to use".

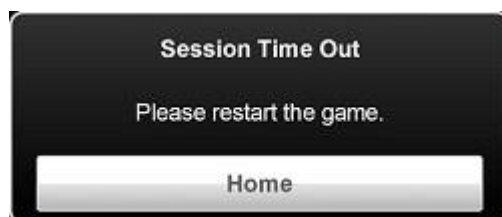
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



Further information on management of malfunctions is also described in section 3.2.1 of the Gaming Platform (Progetto Della Piattaforma Di Gioco) document. This document provides details on how a player is informed of balance return payments and the technical process.

Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at <http://www.netent.com/products/net-entertainment-touch/>

DOCUMENT VERSION HISTORY

Fruit Shop Touch™ Game Sheet
Version 1.2, 2014-05-28

VERSION	WHEN	WHAT
1.2	2014-05-28	New generic layout.
1.1	2013-05-20	Updated layout.
1.0	2013-01-31	First version.