

MEGA FORTUNE TOUCH™

Game Type: Touch Game (OpenBet)
Return to Player: 96.6%

Mega Fortune™ Touch is a 5-reel, 3-row, 25-bet line multiple-coin video slot featuring scatter wins, Free Spins, wild substitutes, and a Triple Jackpot bonus game.



GENERAL INFORMATION	
Game Type	Touch Game
Reel Type	Spinning Reels
Reels, Lines	5 reels, 3 rows, 25 bet lines (fixed)
Default Bet Levels	1-4
Default Coin Values (€)	0.01, 0.02, 0.05, 0.10, 0.20, 0.50
Default Min / Max Bet (€)	0.25 / 50
Minimum Free Round Values (Please check your current free round values)	Bet level 1, 25 bet lines, €0.01 coin value (cost €0.25)
GAME FEATURES	
	<ul style="list-style-type: none"> • Free Spins with multiplier x1-x5 • Bonus game • Wild Substitution • 1 Pooled Jackpot • 2 Local Jackpots
PAYOUT	
Return to Player (%)	96.6
Default Maximum Win	€100 000 / 200 000 coins – on a single bet line (excluding jackpot)
Hit Frequency (%)	52.6
RESPONSIBLE GAMING	
Player Limits	<ul style="list-style-type: none"> • Player and casino operator can set the following play limits: Bet & loss per session, day, week or month. Block all play for a specified period of time. Restrict session play length in minutes. • Playing for real is restricted by player account funds (i.e. cannot play for credit).
Other	<ul style="list-style-type: none"> • Play for Fun • Variable coin values • Variable bet levels • G4 mode
TECHNICAL INFORMATION	
Game ID	netent_megafortune_mobile_html (basic wallet) netent_megafortune_mobile_html_sw (seamless wallet)
Game Version	1.0
Paytable Version	1.0
Compatible Operating Systems	iOS Android Windows
Display Resolution	960x600
Aspect Ratio	8:5
Technology	HTML5
Deployment	Refer to CasinoModule Help for information about launching CasinoModule games.



Game graphics



Game screen



Wild symbol



Scatter symbol

Game Theme & Graphics

Mega Fortune Touch™ invites the player to a world of luxury and glamour. The wide range of exciting features - Free Spins with multipliers, Wild Substitution, and the Bonus Game with 3 levels of jackpots - inspires the player to continue playing to find new ways of winning.

Main Game

Players can select the coin value and bet level before spinning the reels.

- **Game rounds.** When the player clicks the spin button, the amount bet is debited from the current credit (available coins and cash).
- **Game results.** The total winnings are added together and shown in the Win box. The amount won is added to the cash and displays in the game panel.
- **Reel Spin Acceleration.** Anticipation of winning is aroused with a reel spin acceleration that starts when two scatters appear on the reels, or when the bonus symbol has appeared on reels 1 and 2.

Wild Substitution

Wild symbols are animated: The speedboat jets off into the distance, jumping waves and leaving sea spray in its wake.

- **Substitution.** Wilds substitute for any other symbol (except scatter and bonus symbols) to complete winning bet lines.
- **Win value.** When they do appear on a winning bet line, making a valid substitution, they multiply the win by 5.

Scatters and Free Spins

Mega Fortune Touch™ features scatter wins and clickable scatter symbols that reveal the win-multiplier and number of Free Spins awarded.

- **Scatter wins.** The game pays out on 3 or more scatters.
- **Free Spins feature.** The Free Spins feature is activated when the player gets 3 or more Champagne scatter symbols and taps one of them. Once in Free Spins, a dynamic sign informs players how many Free Spins remain and shows the current multiplier applied to Free Spins wins. All wins pay the win multiplied by the win multiplier (1-5) displayed in the game. This excludes bonus game wins and additional Free Spins. At the end of the Free Spins the total winnings are added to the



Bonus game

player's cash.

- **Re-triggered Free Spins.** 2 or more scatters during a Free Spins round activate additional Free Spins or multiplier. Players click a scatter symbol to reveal the number of additional Free Spins or multiplier. Additional Free Spins or multipliers are added to the current Free Spins or multiplier (up to a maximum of 5x multiplier).

Jackpot Bonus Game

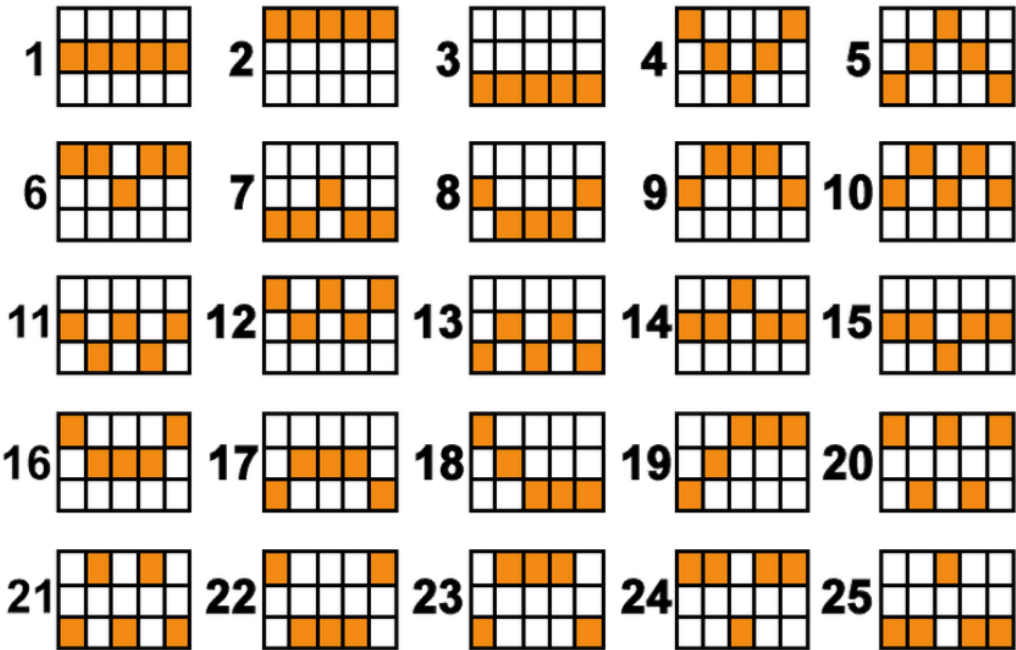
The bonus game features 3 wheels, and 3 progressive jackpots. The 2 smaller local jackpots give an excellent incentive to play, but the third global jackpot is something quite special: a payout of four million euros (expected value)!

The aim of the bonus game is to stop the wheel spin so that the pointer rests on an arrow. Arrows progress the player onto even greater jackpot win chances. In this bonus game, the player can win either a jackpot or a fixed coin value.

- **Bonus game trigger.** 3 bonus symbols on an activated bet line start the bonus game. **Notes:** Only one bonus game awarded per spin. Wilds do not substitute for bonus symbols.
- **Bonus game start.** When the player enters the bonus game, the outer wheel is already spinning. They are instructed to click STOP to stop the wheel. Alternatively, they can wait for the auto stop countdown.
- **Bonus game finish.** The bonus game ends when either a coin value or jackpot has been won. A win presentation screen shows the value of the win. The player must click BACK TO GAME to continue playing the main game.

Bet Lines

Winning Bet Lines



Payout Summary

GAME RETURN TO PLAYER (RTP)

- Total: 96.6%
- Main game: 62.8%
- Free Spins: 16.8%
- Bonus game: 9.3%
- Jackpots: 7.6%

HIT FREQUENCY

- Total: 52.6%
- Free Spins: 52.6%
- Into Free Spins: 0.7%
- Bonus game: 1.2%

MAXIMUM PAYOUT (EXCLUDING JACKPOT)

- Main game: €20 000 / 40 000 coins - on a single bet line
- Free Spins: €1 00 000 / 2 00 000 coins - on a single bet line
- Bonus game : €3 750 / 7 500 coins
- Bonus game : €3 750 / 7 500 coins
- Coinciding: €1 08 100 / 2 16 200 coins

Note: The maximum win of a game round is higher than the maximum coinciding win, since a game round may include several spins.

JACKPOT DETAILS

JACKPOT NAME	JACKPOT EXPECTED VALUE (€)	JACKPOT HIT FREQUENCY	DEFAULT JACKPOT SEED VALUES (€)	JACKPOT CONTRIBUTION RATIO	JACKPOT LIABILITY	JACKPOT TYPE
Rapid	541	From main game: 0.102% From bonus game: 8.32% (at max bet)	50	1.0%	Licensee	Local
Major	54 100	From main game: 0.00102% From bonus game: 0.0832% (at max bet)	5 000	1.0%	Licensee	Local
Mega	3 810 000	From main game: 0.0000705% From bonus game: 0.00576% (at max bet)	0	5.5%	Supplier	Pooled

PAYOUT RULES IN MAIN GAME

- Bet line wins are multiplied by the number of coins bet per bet line.
- Wild symbol substitutes for all symbols except scatters and bonus wins.
- Scatter wins pay total bet x multiplier.

PAYOUT RULES IN FREE SPINS

- Number of Free Spins won and free spin win multiplier vary depending on the scatter selected by the player when entering Free Spins.
- Multipliers are added together to a maximum value of 5.

Paytable



3 or more Bonus symbols, if in succession from leftmost to right, on an active bet line start the bonus game. Only one Bonus Game awarded per spin.



Wild symbol substitutes for all symbols except Scatter and Bonus symbols.

Wild symbol	2	3	4	5
Coins	10	100	1000	10000



3 or more Scatter symbols activate Free Spins. In Free Spins, 2 or more Scatters activate additional Free Spins or multiplier. Free Spins pay win x multiplier (1-5) displayed in the game. Excludes bonus game winnings and additional Free Spins.

Free Spin symbols	2	3	4	5
Bet multiplier	2	3	10	100

Symbol Payout Values

	5	1000		5	500
	4	200		4	100
	3	30		3	25
	2	2			
	5	300		5	200
	4	50		4	40
	3	15		3	10
	5	150		5	125
	4	30		4	20
	3	5		3	5
	5	100		5	75
	4	15		4	10
	3	4		3	3

Randomisation**RANDOM NUMBER GENERATOR (RNG)**

The algorithm used for random number generation (RNG) is Fortuna, a cryptographically secure pseudorandom number generator (PRNG) devised by Bruce Schneier and Niels Ferguson. For more information, see the document Random Number Generation.

The Random Number Generator and its implementation has been tested and approved/certified for randomness according to prevailing industry standards by an accredited, independent, 3rd party test facility.

ALGORITHM FOR A RANDOM REEL POSITION

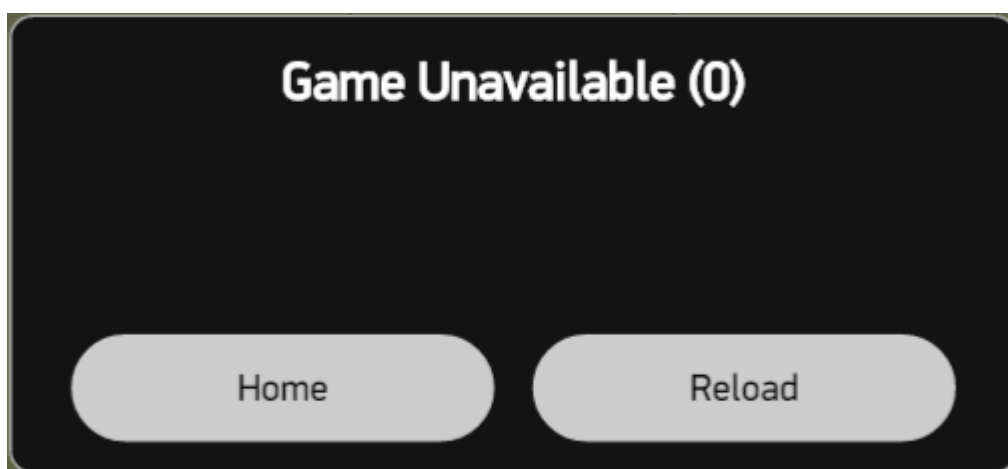
A reel represents an array of symbols where each symbol has an index ("a position").

1. A random number between 0 (zero) and the length of the reel is acquired.
2. The random number is added to the game as "the new reel position to use".

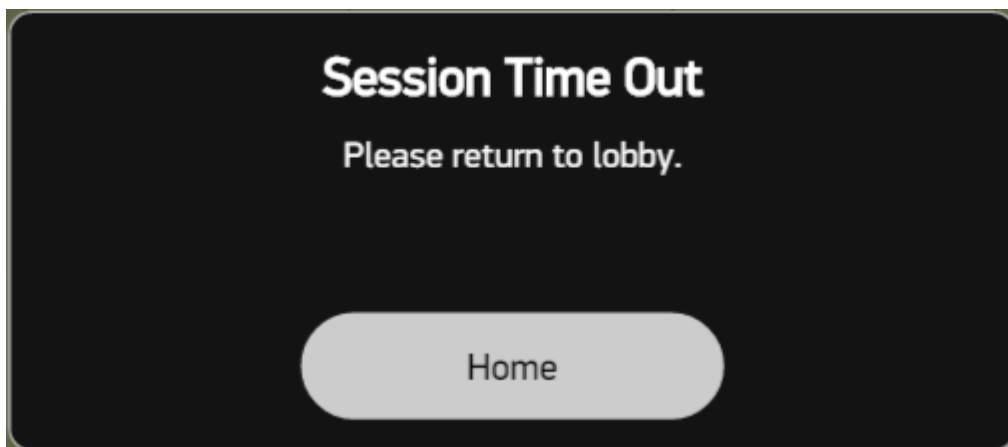
Malfunction Management

If a player attempts to access a game using an invalidated session, (for example, due to inactivity or system restart) an error message is displayed in the game. The player can then log on again and resume game play. The game state is always stored so the player can resume game play exactly where he or she left off.

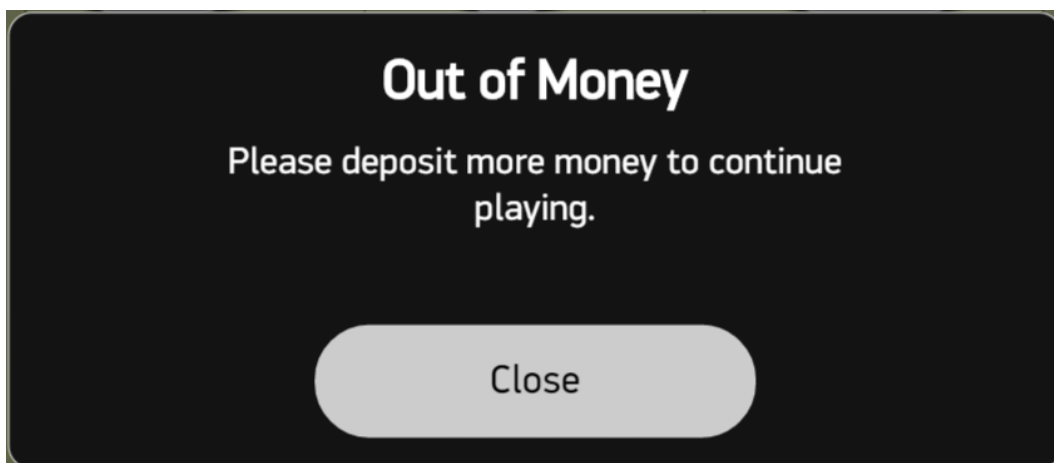
In case of an HTTP error, network timeout or server error a "technical error" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game at a time when the game becomes available.



If a session times out, a "session timeout" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



In case of an "out of money" event, an "out of money" message will be displayed to the player and the game will stay in an "unavailable" state until the player reloads the game.



Information regarding session timeouts and malfunctions is provided to the player via the game rules. Specifically, the player is informed that "In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded."

Information to the Player

Players receive a response required message every hour of continuous play: They cannot continue playing unless they respond to the message which provides them with details about the amount bet and won so far during game play.

Players also have access to their game session history and game rules from within the game at all times.

Game Simulation

A demo version of the game is available at <http://www.netent.com/products/net-entertainment-touch/>

DOCUMENT VERSION HISTORY

Mega Fortune Touch™ (OpenBet) Game Sheet
Version 1.2, 2016-01-25

VERSION	WHEN	WHAT
1.2	2016-01-25	Replaced Default Free Round Values with Minimum Free Round Values.
1.1	2014-05-28	New generic layout.
1.0	2013-10-24	First version.